

WARNING Before playing this game, read the Xbox 360[®] console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to www.xbox.com/support.

Important Health Warning About Playing Video Games

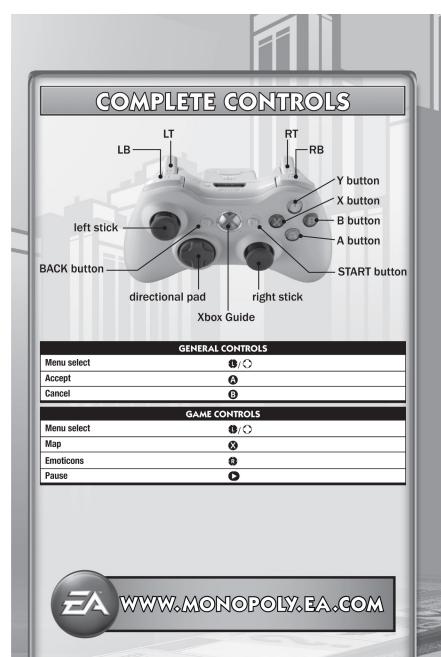
Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.



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GETTING STARTED

Celebrate the 75th anniversary of one of the world's most popular board games with the new MONOPOLY Streets! It's everything you loved about the classic game brought to life in a living and breathing world. It's a metropolis you get to build up and own street by street as you travel around the city. Play with friends and the whole family! Take your game onto Xbox LIVE® and climb the leaderboards as you compete against other MONOPOLY moguls from around the world!

HOW TO PLAY

In MONOPOLY Streets, each player takes turns rolling the dice and moving their character and token around the city. Anyone who lands on an unowned property or utility space can buy it and collect rent fees from fellow players who land on it. Collect all the properties within a color group and construct houses and hotels that earn even higher rent fees! As you explore the city, buy, trade, and sell property amongst fellow players and compete to see who can avoid bankruptcy and become rise to the top of the real estate world!

LANGUAGE SETTING

The in-game language depends on the one that is set on your Xbox 360. This game includes three different language versions: English, French, and Spanish. If your Xbox 360 is already set to one of them, the same language is displayed in the game. Change the in-game language by changing the language setting of your Xbox 360.

YOUR PROFILE

When first starting the game, a profile is automatically created for you. Your profile is where the game saves your progress in playing games, earning rewards, and unlocking new content. You receive MONOPOLY money in your profile account as a reward for playing well, and as you accumulate money, your profile levels up to a new color. Feel free to spend all the MONOPOLY money you want; your profile level won't ever decrease because of spending.

You earn MONOPOLY money for winning games at home or against other players on Xbox LIVE. You also earn MONOPOLY money when you finish a game in first, second, or third place. The more you earn, the higher your profile level rises, which means you'll get to buy even more snazzy items.

SAVING AND LOADING

For offline games, *MONOPOLY Streets* comes with its very own Autosave feature that is enabled after you choose a storage device at the Select a Device screen. You can disable it by pressing ③ at the Select a Device screen and choosing CONTINUE WITHOUT SAVING.

When autosave is turned on, feel free to leave a game right in the middle of a roll. You can hop back in anytime by selecting PLAY SAVED GAME from the main menu. Pick a game and roll the dice as you continue on your way to MONOPOLY riches.

SAVE SLOTS

Your profile can only save three different unfinished games at once, so use your save slots wisely. When they're all full, you'll need to delete one of your in-progress games if you want to start a new session of *MONOPOLY Streets*. Once saved games are completed, they are automatically removed from your save slot in order to make room for future play sessions.

MAIN MENU



Play MONOPOLY Streets is all about having fun! Play with up to three other players, MONOPOLY Streets whether they're real people or a friendly Al. It's your game.

Play off Abox Live	a spot on the leaderboards.
Options	Need to make a few adjustments? Dial up or tone down the audio and tweak settings here.
Profile	Check out your profile stats and account info to see how well you're playing.
Play Saved Game	Got pulled out of an offline game? Load one of your previously saved games from here.
MONOPOLY Streets Store	Buy new, exciting boards and cities, unlock all the tokens and their unique characters, and more.
Extras	Check out the credits and licenses for this game.

OPTIONS MENU

Crank up or turn down the volume for sound, music, and voice right here. Toggle ON or OFF Skip Movement and Tutorial mode.



CREATING A GAME

Take control of your game and create the *MONOPOLY Streets* experience of your dreams! Want a speedy game that makes even the car token look slow? How about an engaging social game focusing on lots of trading and bidding between players? Control all the House Rules and board types to create that perfect *MONOPOLY Streets* game. Select PLAY MONOPOLY STREETS from the main menu, choose a board at the Game Setup screen, and then pick a rule set and token to begin!

CITY AND BOARD TYPES

MONOPOLY Streets is chock-full of spectacular 3D cities and classic 2D boards that you get to play on. City boards like MONOPOLY City and Landmark City are huge, living cityscapes populated with pedestrians, cars, and Xbox 360 Avatars strolling around.

Tabletop boards like the Ice Board and Jungle Board are played like the classic tabletop game of MONOPOLY. But this time the tokens have sprung to life, and houses and other game pieces automatically appear on the board. Purchase even more amazing cities and tabletop boards from the MONOPOLY Streets Store.

RULE SET

Want to mix up the rules? No problem! Choose from six of the most popular house rule variations. Additionally, make up your own rules by pressing 🔕.

HOUSE RULES

Official MONOPOLY Everyone loves a classic. All players start with \$1,500, with the game ending when all but one player is bankrupt.

Speed Die This game adds a third die to your normal dice rolls after you pass GO for the first time. This special die adds \$1,000 to everyone's bankroll, the chance to roll Triples, a Bus roll with different movement options, and quick access to the nearest unowned property with a Mr. MONOPOLY roll. The game ends when all but one player is bankrupt.

NOTE: Rolling Triples lets you move anywhere on the board! But you don't get to roll again—that only happens when you roll Doubles.

Short Game Everyone starts with \$1,500 and three randomly dealt properties. You only need to have three houses built before you can buy a hotel. The game ends when someone goes bankrupt. The richest player at that point is the winner.

Bull Market Properties are randomly auctioned off at the start of the game, and after 20 turns, the game is over. The winner is the player with the most money. Can you dominate the game in time?

- Jackpot A game of big risks and even bigger rewards! Land on Free Parking, and you are awarded all the money everyone spent paying off their taxes and jail bails. They don't call it jackpot for nothing. Also, property is tradable even if it has houses built on it. Build houses on a property even if you don't own a complete color group. The game ends when a player reaches \$5.000 in total worth.
- Fast Deal The goal is to collect the most color groups in this game. Property is always auctioned and everyone starts with \$1,000 and acquires \$200 every time they land on Free Parking. Win by being the first to gain two color groups.

NOTE: Short Game, Speed Die, and Bull Market are perfect for players looking for a quick game. Try them all out to see which one is right for you.

EDITING HOUSE RULES

PLAY IT RIGHT! Some people play the MONOPOLY game according to what are called House Rules. The official MONOPOLY game rules, which are followed in tournament play, do not allow such variations. Use the rule descriptions to understand how each rule affects the overall game.

Swap between different menus by pressing \blacksquare and \blacksquare and press (A) to save your custom rules to the Rule Set list.

Game Setup Rules Set the Auction Timer, Starting Cash, Starting Properties, and Speed Die.

Gameplay Rules Adjust a game's building rules, House and Hotel settings, toggle auction options, and manipulate other property rules.

Board and Property Rules

Adjust Salary for Passing GO, Income and Luxury Tax fees, Free Parking payouts, and jail rules.

Game Ending Set win of Rules

Set win conditions, turn and total worth limits, and other special game ending rules.

PLAYING A GAME

SET-UP PLAYERS

At the Player Setup screen, choose to play against Al opponents or other human players. To play against Al opponents and choose how competitive you want them to be, first move **6** and **9** or press \bigcirc and \bigcirc to choose a difficulty level—EASY Al, MEDIUM AI, or HARD AI. To play against other human players, toggle the player slots to HUMAN. Then choose your token.

CHOOSING A TOKEN

Everyone loves player tokens. To cycle through the available tokens on the Token Select screen, move $\widehat{\mathbf{0}}$ and $\widehat{\mathbf{0}}$ or press $\widehat{\mathbf{O}}$ and $\widehat{\mathbf{O}}$. Up to three friends can join the fun by pressing $\widehat{\mathbf{O}}$. Once you're all set, press $\widehat{\mathbf{O}}$ to start the game.



TOKENS AND THEIR CHARACTERS

All the tokens in *MONOPOLY Streets* come with an original character that is unique to *MONOPOLY Streets*. There are nine different tokens to choose from, and some are unlocked after purchasing them in the *MONOPOLY Streets* Store.

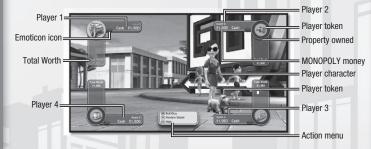
If you want even more options than just the characters that accompany the tokens, use your Xbox 360 Avatars in conjunction with your favorite token! Select your own stylish Avatar by pressing **①** at the Token Select screen. Your Avatar interacts with all the other tokens the same way the original *MONOPOLY Streets* characters did. It'll hop, stroll, swagger, and ride across the board and on to victory! Below is a list of the tokens and their corresponding original MONOPOLY characters.



EMOTICONS

It's often difficult to see how everyone is feeling during Xbox LIVE games. This is where Emoticons come in. Everyone can display one of five Emoticons (happy, angry, sad, sleepy, and confused) to show the other players how they're feeling. Press on the Emoticons menu, and choose an Emoticon by moving (and). Press again to display an Emoticon over your token image for a few seconds.

ROLLING THE DICE



Once the game begins, everyone rolls to see who goes first. If any players roll the same number, they roll again for a tiebreaker. When it's your turn, roll by pressing (2). The dice roll and eventually stop on their own, unless them yourself at any time by pressing (2).

NOTE: Double dice rolls grant players a second turn. Try to stop the dice at the right time and score those Doubles!

If you'd like to first check the board and strategize the best places to land on, preview the streets by pressing ③, or view the whole board by pressing ③. In Preview Street mode, move ④ and ④ or press 〇 and 〇 to navigate up and down the streets. Press ③ to exit the streets.

After rolling the dice, choose to end your turn or, if given the option, build houses, mortgage property, and propose trades with other players.

NOTE: Speed up token movement and skip straight to the space you'll land on by pressing (3) after rolling the dice. It also works for fast-forwarding certain parts of the game.

MR. MONOPOLY

The famous Mr. MONOPOLY is your guide and often pops in to deliver salaries, collect taxes, officiate auctions, deliver Chance and Community Chest cards, and assist when you land in jail. He'll frequently offer up advice and suggestions, but if you already know how to play the game, you can turn his hints OFF in the pause menu's Tutorial mode.

CORPORATE HQ

When playing on a City board, each player gets their own corporate headquarters skyscraper located in the center of the city. These towers represent the total worth of each player (the combined value of your cash, properties, and buildings, minus any mortgages), growing in size and luster depending on how well each player is doing. If a player goes bankrupt, their HQ tower reflects that in the game.



PROPERTY MANAGEMENT

Buying and managing property is what *MONOPOLY Streets* is all about! When you buy houses or hotels on a property, they immediately appear in the city. Any property owned by a player will have that player's token visible above its street sign.

BUYING PROPERTY

Buy, buy, buy! Buy up all the property you can! When you land on property not owned by anyone, either purchase it at its listed price or put it up for auction. If Always Auction in the Edit House Rules menu is turned ON, players cannot buy a property and must all bid for it. All owned property appears as colored card icons in each player's property box.

AUCTIONS

Auctions are done in real time with plenty of button pressing and neck-and-neck bidding races. After landing on an unowned property, select BANK AUCTION. All players bid for ownership of a property by moving **(b)** and **(b)** to raise and lower a bid. Press **(c)** to raise a bid by increments of 10 and press **(c)** to lower a bid by 10. The player with the highest bid wins the auction!

MORTGAGING PROPERTY

When you're stuck paying off a debt and you don't have enough money, mortgage a property. A mortgage in MONOPOLY Streets is when you temporarily put your property on hold in exchange for money, like when you get a loan from the bank against the value of your property. When a property is mortgaged, you cannot build houses or hotels on it, or collect its rent fees until you pay an unmortgage fee. After rolling the dice, select BUILD & MORTGAGE from the turm menu. Select a property and press to mortgage it. Its property card and space are then grayed out. You receive money equaling half of the property's face value. You still own a property that is mortgaged and can trade it, but you cannot collect any rent until the property is unmortgaged by paying a fee and half the price value of the property.

NOTE: The Cash After section, in the upper left corner of the Build and Mortgage panel, shows you just how much MONOPOLY money you would have left after mortgaging or building on a property.

BUILDING ON PROPERTY

In order to rake in the rent fees, you must build houses and hotels on your property. Building houses doesn't just hike up rent, it also makes your part of the city more unique and attractive.

TRADING PROPERTY PROPOSING A TRADE

Trading with other players and putting your bargaining skills to the test is half the fun of the game! At the end of your turn, you may trade properties for money or other properties by selecting TRADE from the turn menu. Move (**) and (**) or press (*) and (**) to select the player you want to trade with and press (**) to start a trade. Your property is displayed in the left column, while your trade partner's property is displayed in the right column.

Move though the property lists by moving (*) or pressing \bigcirc . Press (*) to select and deselect property to trade. To trade for cash, select ADD CASH found at the top of the property list. The details of the trade are shown in the center trade column. Once you are finished selecting items to trade, press (*) to propose the trade.

RECEIVING A TRADE PROPOSAL

When a player proposes a trade with you, a trade summary window appears. Your property is displayed in the left column, while your trade partner's property is displayed in the right column. Examine the terms of the trade and press (A) to accept, (B) to reject, and (X) to propose a counter offer.

NOTE: Buyers of mortgaged property need to have extra cash. Mortgaged property can be traded between players, but the buyer must pay off the unmortgage fee before he or she can charge any rent fees. Under certain house rules, you cannot build houses on a property if a part of its color group is mortgaged.

PAUSE MENU

Press **D** to pause your current game.

Options

Adjust voice, sound, and music volume from here. You can also toggle Tutorial Mode and Skip Movement ON and OFF.

Exit a current game and return to the main menu. If Autosave is turned ON and you are not playing an Xbox LIVE game, your progress from your last roll turn is saved. This option also drops you out of an Xbox LIVE game. Once dropped, you can't return to the game or earn MONOPOLY money for your profile.

Resume Game Time for more fun! Jump back into the game.



MONOPOLY STREETS STORE

Visit the store to purchase new boards and tokens. Unlock items in the store by purchasing them with your Profile Account MONOPOLY money. As you progress through the game, more items become available for purchase.

While in the *MONOPOLY Streets* Store, swap between different menu tabs by pressing III and III. **Tokens** Want brand new tokens? Purchase and unlock new tokens that come with their own

Tokens Boards

unique characters.

It's fun to play somewhere new! Buy and unlock new playing boards and city boards.

Xbox LIVE

Xbox LIVE $^{\circ}$ is your connection to more games, more entertainment, more fun. Go to www.xbox.com/live to learn more.

CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member.

For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to **www.xbox.com/familysettings**.

EA ONLINE REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES. YOU MUST BE 13+ TO REGISTER. EA ONLINE PRIVACY POLICY AND TERMS OF SERVICE CAN BE FOUND AT <u>WWW.EA.COM</u>. EA MAY PROVIDE CERTAIN INCREMENTAL CONTENT AND/OR UPDATES FOR NO ADDITIONAL CHARGE, IF AND WHEN AVAILABLE. EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON <u>WWW.EA.COM/2/SERVICE-UPDATES</u>.

The game really begins on Xbox LIVE! Execute hostile takeovers against other moguls and work your way up the leaderboards. Play ranked matches to fight for a spot on the leaderboard or a casual match where the outcome won't affect your leaderboard rankings. You also have the option of sending an invitation to a friend to join you in an online game of *MONOPOLY Streets*.

YOU PLAYED THE GAME, NOW PLAY THE MUSIC. EA SOUNDTRACKS AND RINGTONES AVAILABLE AT WWW.EA.COM/EATRAX/

GAME TYPE

There are two game types: custom and ranked. Custom matches are all about easygoing fun. It doesn't matter who wins or loses, because it won't affect your profile rank. On the other hand, ranked matches are all about competition. Your wins and losses stats are all tracked and recorded. View your stats and current ranking on your profile page and on the leaderboard. Rank is an important part of online MONOPOLY Streets matches, where players of similar rank are grouped together to encourage fun and fair matches.

Quick Match	Hop straight into a custom or ranked match and get the fun rolling.
Create Custom Match	Make your own custom match and play against anyone on Xbox LIVE. Whatever happens in the match won't affect your Leaderboard rankings.
Join Custom Match	Jump into a custom match against other players on Xbox LIVE. Remember to kick back and have fun; scores won't be recorded on the leaderboard.
Create Ranked Match	It's all about the score stats. Create your own ranked match and invite other players of similar rank to play. Keep in mind that only certain rule sets are available for ranked matches.
Join Ranked Match	Spice up your match by hopping into a ranked game against other players of the same rank.
Leaderboards	Check the leaderboards to see how you stack up! Top players are sorted by win/loss record, total money won, or number of matches played.
Join Xbox LIVE	Get a whole bunch of friends together to chat.

Party

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